

3. CBR Data Structures

3.1. CBR Data Types

```
#define CBR_VPN_DATA_TYPE      0
#define CBR_VR_DATA_TYPE      1
#define CBR_GROUP_DATA_TYPE    2
#define CBR_OID_DATA_TYPE      3
```

3.2. CBR Message Tags

```
/* Control Blade Redundancy message tags */
#define CBR_REPLY_TAG          0x6000
#define CBR_MARK_TAG          0x6001
#define CBR_DUMP_TAG          0x6003
#define CBR_FINISH_TAG        0x6005
#define CBR_ADD_TAG            0x6007
#define CBR_DELETE_TAG        0x6009
#define CBR_SB_DUMP_REQ_TAG    0x6011
#define CBR_SEQ_TAG            0x6013
```

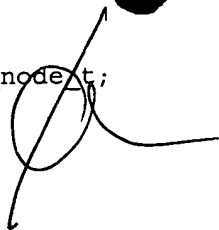
3.3. CBR Messages Format

```
typedef
struct cbr_msg_s
{
    int      type;          /* Identifies Data type */
    int      seq;           /* Identifies sequence number */
    int      status;        /* Return status */
} cbr_msg_t;
```

3.4. CBR Node Structure

```
typedef
struct cbr_node_s
{
    TAG_DECL;                /* run time type identification */
    dlcl_list_t list;        /* List of all potential masters in the
system */
    address_space_t addr;    /* Address space of peer */
#define CBR_READY            0
#define CBR_START_DUMP      1
#define CBR_DUMP_IN_PROGRESS 2
#define CBR_FINISH_DUMP     3
#define CBR_UPDATE_ADD      4
#define CBR_UPDATE_DELETE   5
    int state;               /* State of the peer */
}
```

} cbr_node_t;



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4. CBR API

4.1. CBR Init

```
void cbr_init ();
```

This function

1. Initializes list of the CBR nodes, which will communicate in the CBR process and adds itself to the list.
2. Registers callout function to the DML to be called in case message for CB Channel is received.
3. Initializes CBR message sequence numbers.

This function has to be called in every CBR processing node.

4.2. CBR Peer Up/Down

```
void cbr_peer_up (IN address_space_t addr);
```

1. Runs only on Master Control Blade
2. Does not run if peer up notification came with local address id (itself)
3. Adds peer to the CBR Node list
4. Starts dump database for peer

```
void cbr_peer_down (IN address_space_t addr);
```

1. Runs only on Master Control Blade
2. Does not run if peer down notification came with the local address id (itself)
3. Removes peer from the CBR Node list

4.3. Update

Actions: CBR_ADD_ACTION and CBR_DELETE_ACTION

```
void cbr_master_update_oid (  
    IN oid_link_t      *oid,  
    IN int              action);
```

Packages provided OID and sends packet to every Standby CB

```
void cbr_master_update_group (  
    IN omorig_group_t  *grp,  
    IN int              action);
```

Packages provided GROUP and sends packet to every Standby CB

```
void cbr_master_update_vr (  
    IN vr_descriptor_t *vrdep,  
    IN int              action);
```

Packages provided VR and sends packet to every Standby CB

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```
void cbr_master_update_vpn (
    IN vpn_descriptor_t *vpndp,
    IN int                action);
```

Packages provided VPN and sends packet to every Standby CB

These functions have to be called only on Master CB by OMORIG.

4.4. OM API used by Standby nodes

Standby nodes after receiving messages with the specified action for OM Global Database change make changes using the following set of API provided by the OM. The detailed explanation of API provided to the application is given in [5]. The detailed explanation of API, which is common to OM and CBR, is provided in the [4].

```
IMPORT omorig_group_t *omorig_get_first_group (
    IN void *set);
```

Returns a pointer to the first group in the DB.

```
IMPORT omorig_group_t *omorig_get_next_group (
    IN void *set,
    IN void *elem );
```

Returns a pointer to the next after the specified one group in the DB.

```
IMPORT vr_descriptor_t *omdb_create_vr (
    IN uint32_t vpn_id,
    IN ipaddr_t *vr_id );
```

Creates VR descriptor for specified vpn id and vr id and fills in with default values.

```
IMPORT omorig_group_t *omdb_create_group (
    IN uint32_t vpn_id,
    IN ipaddr_t *vr_id,
    IN int class_selector_flag );
```

Creates Group descriptor for specified vpn id and vr id and fills in with default values. Class selector flag defines set of object classes, which are mandatory to be created for group to be created.

```
IMPORT int omdb_destroy_vr (
    IN uint32_t vpn_id,
    IN ipaddr_t *vr_id );
```

Destroys VR descriptor for specified vpn id and vr id.

```
IMPORT int omdb_delete_group (
    IN void *arg1,
    IN void *arg2 );
```

Destroys Group descriptor after all the object destroyed.

```
IMPORT omorig_group_t *omorig_lookup_group_by_id (
    IN object_group_id_t group_id );
```

Looks up group by the specified group ID.

```
IMPORT int omorig_add_obj_id (
    IN object_id_t *obj_id );
```

Adds object ID to the OM Global Database.

```
IMPORT int  omorig_remove_obj_id (
    IN void      *flag,
    IN void      *obj_id );
```

Remove object ID from the OM Global Database.

```
IMPORT oid_link_t omorig_lookup_oid (
    IN object_id_t *id );
```

Finds OID link in the OM Global Database by the specified object ID.

```
IMPORT int om_create_vpn (
    IN uint32_t  vpn_id);
```

Creates VPN descriptor and fills in with default values.

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